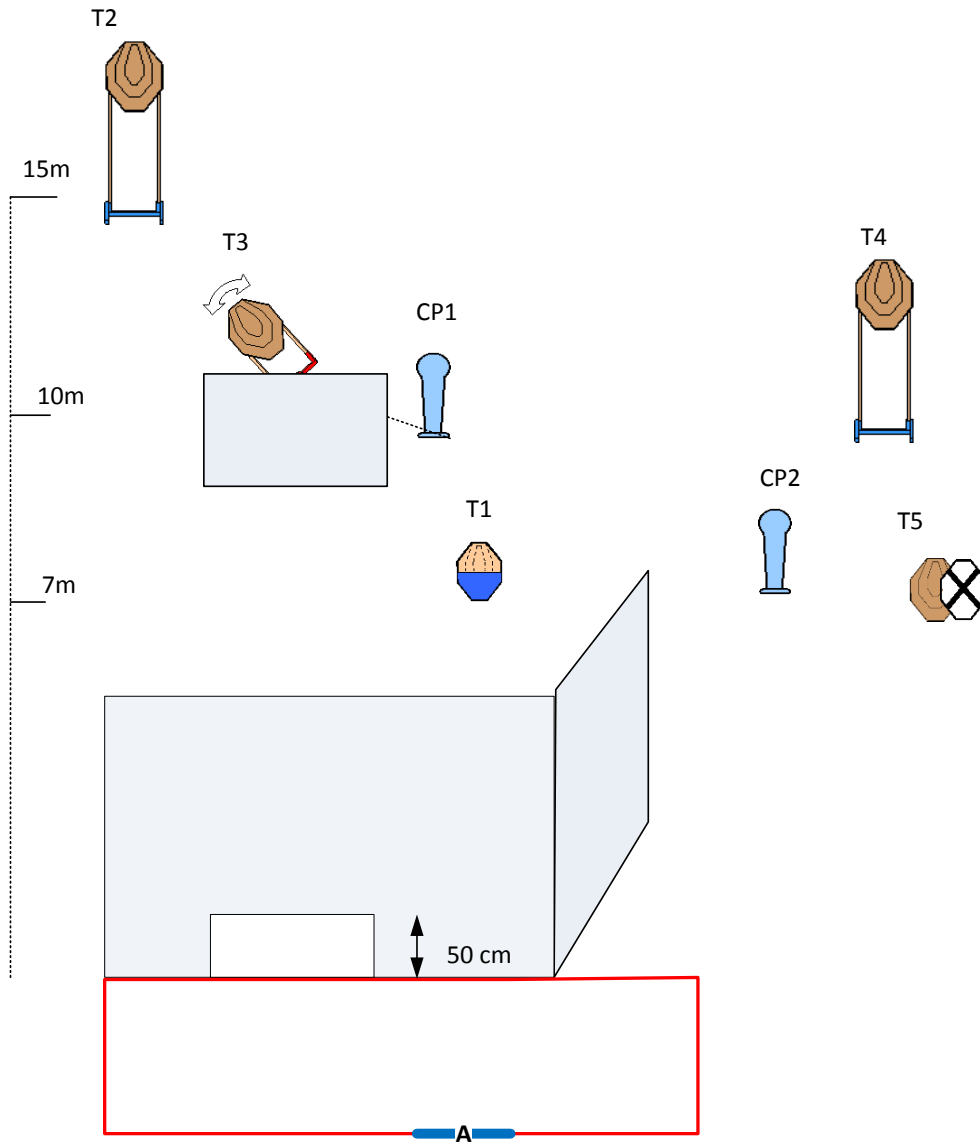
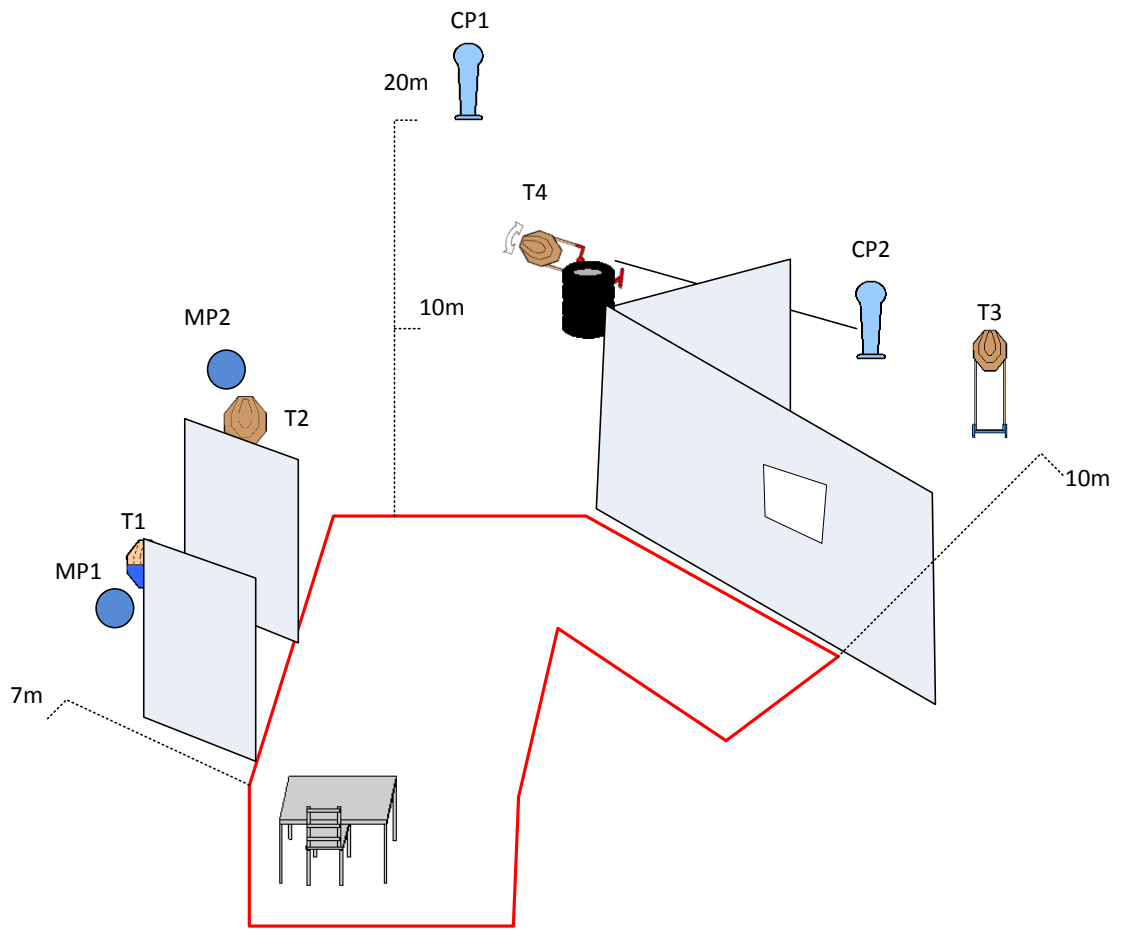


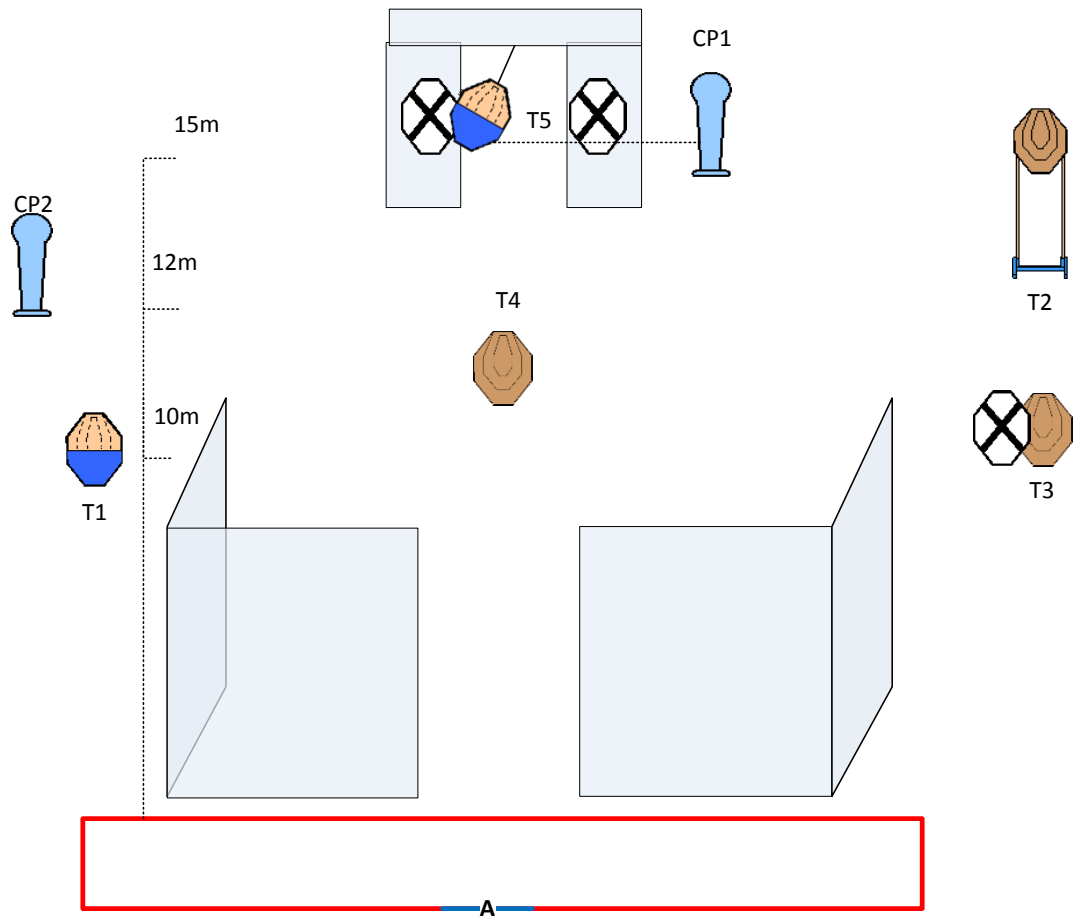
- Targets: 3 CP, 4 IPSC Targets, 1 MP, 1 NS  
 Minimum rounds: 12  
 Maximum points: 60  
 Start position: Standing in shooting area with hands flat on either set of X's,  
 Gun condition: Gun is loaded and holstered  
 Start, stop: Audible - Last shot  
 Penalties: As per current IPSC rules  
 Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP2 activate swing target T4, CP3 activate MP1  
 Safety angles: 90 degrees left/right and top of the backstop



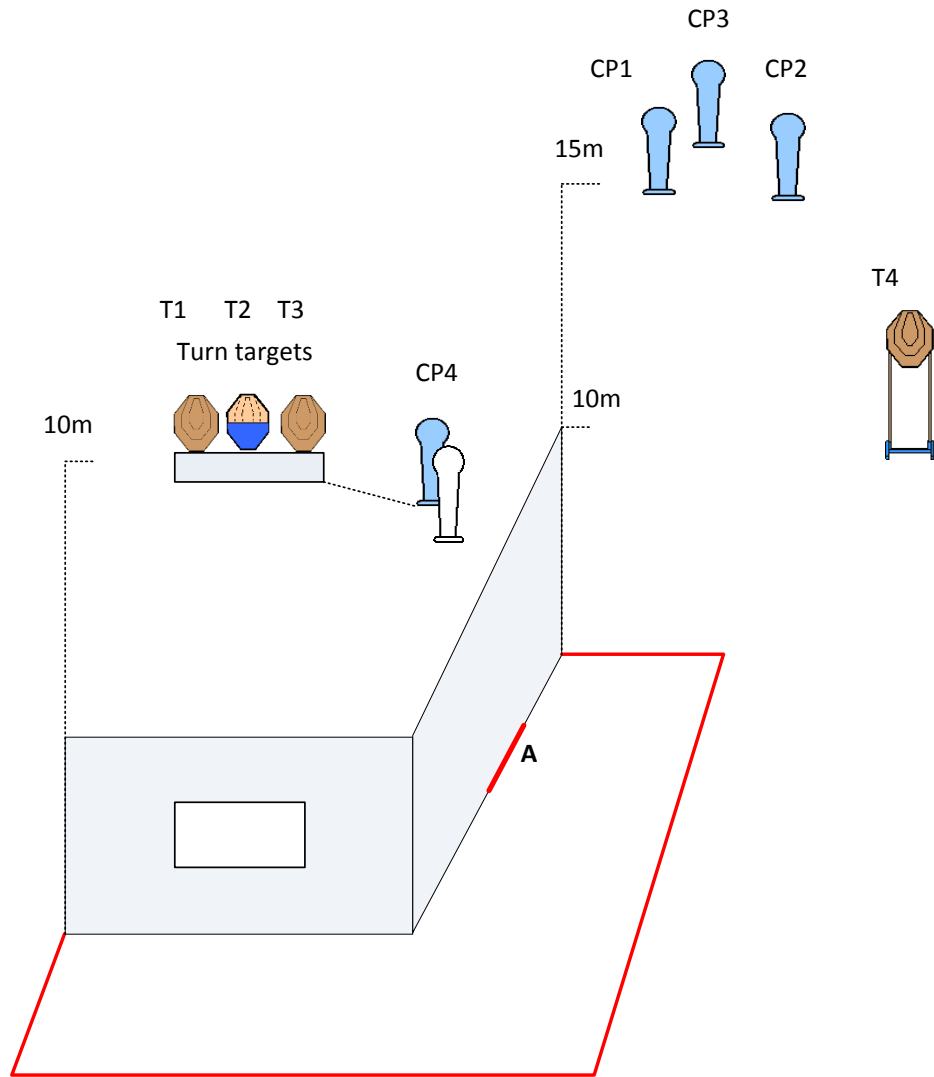
- Targets:** 2 CP, 5 IPSC Targets, 1 NS  
**Minimum rounds:** 12  
**Maximum points:** 60  
**Start position:** Standing at point A, facing downrange  
**Gun condition:** Gun is loaded and holstered  
**Start, stop:** Audible - Last shot  
**Penalties:** As per current IPSC rules  
**Procedure:** After start signal shoot all the targets from designated area. CP1 activate T3. Two hits per IPSC target, metal targets must fall down.  
**Safety angles:** 90 degrees left/right and top of the backstop



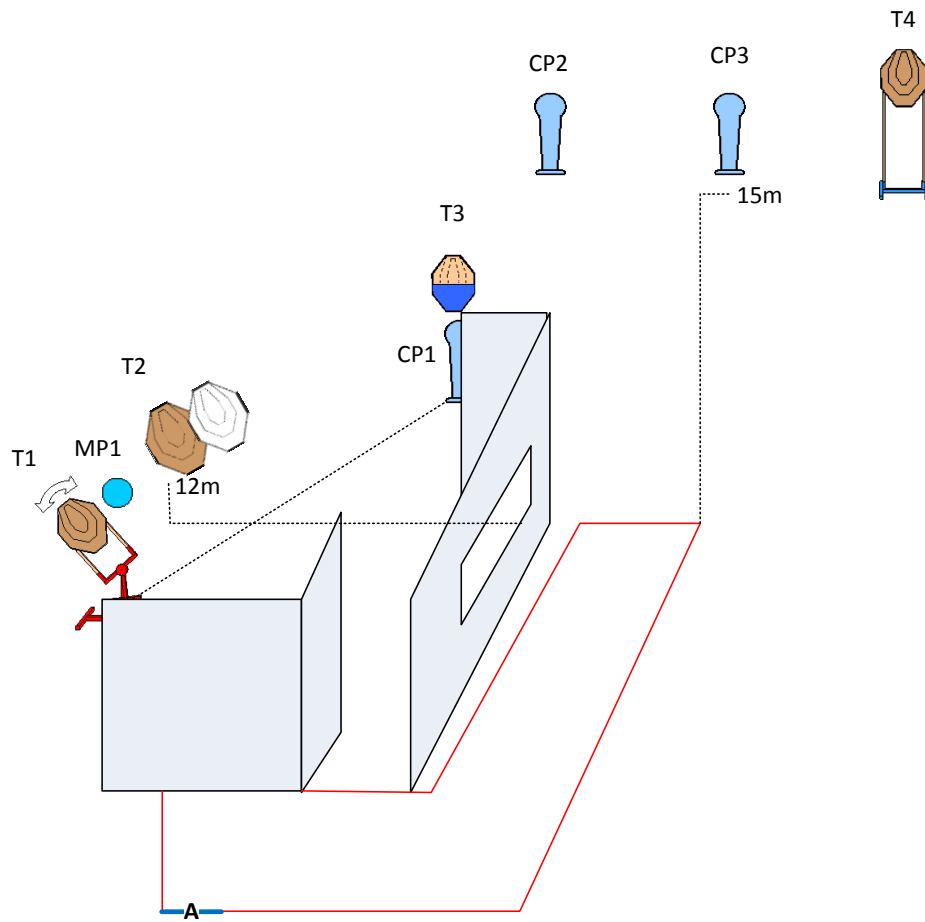
- Targets: 2 CP, 4 IPSC Targets, 2MP
- Minimum rounds: 12
- Maximum points: 60
- Start position: Sitting at chair, hands on knees,
- Gun condition: Gun is loaded on desk, muzzle facing downrange.
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP2 activate T4
- Safety angles: 90 degrees left/right and top of the backstop



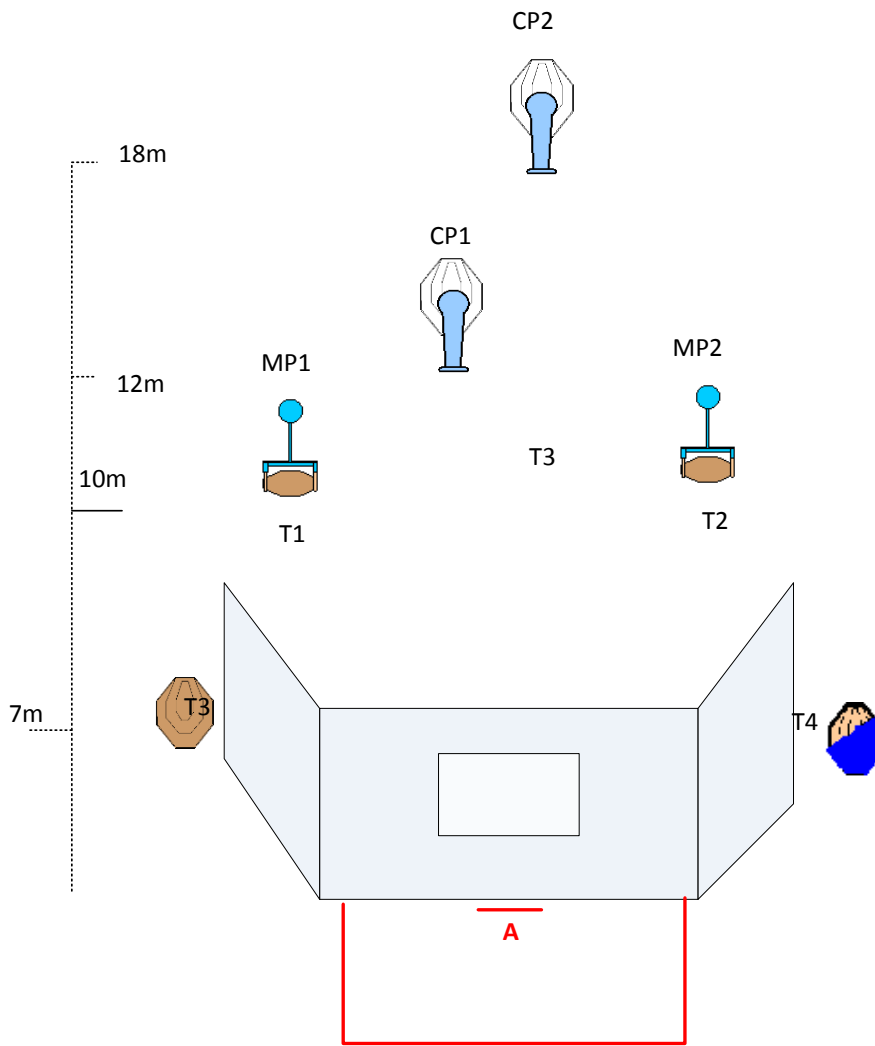
- Targets: 2 CP, 5 IPSC Targets, 3 NS  
 Minimum rounds: 12  
 Maximum points: 60  
 Start position: Standing at point A , facing down range  
 Gun condition: Gun is loaded and holstered  
 Start, stop: Audible - Last shot  
 Penalties: As per current IPSC rules  
 Procedure: After start signal shoot all the targets from designated area. Popper CP1 activates swing target T5. Two hits per IPSC target, metal targets must fall down.  
 Safety angles: 90 degrees left/right and top of the backstop



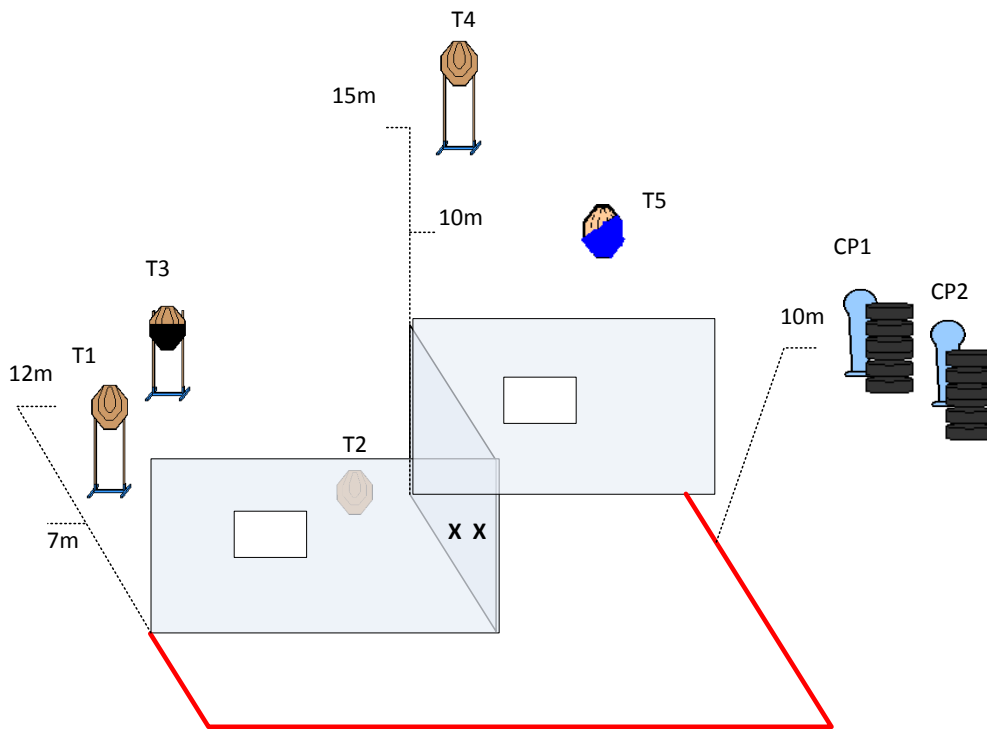
- Targets:** 4 CP, 4 IPSC Targets,  
**Minimum rounds:** 12  
**Maximum points:** 60  
**Start position:** Standing at point A,  
**Gun condition:** Gun is loaded and holstered  
**Start, stop:** Audible - Last shot  
**Penalties:** As per current IPSC rules  
**Procedure:** After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP4 activate turn targets  
**Safety angles:** 90 degrees left/right and top of the backstop



- Targets: 3 CP, 4 IPSC Targets, 1 MP
- Minimum rounds: 12
- Maximum points: 60
- Start position: Standing at point A,
- Gun condition: Gun is loaded and holstered
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP1 activate T1
- Safety angles: 90 degrees left/right and top of the backstop

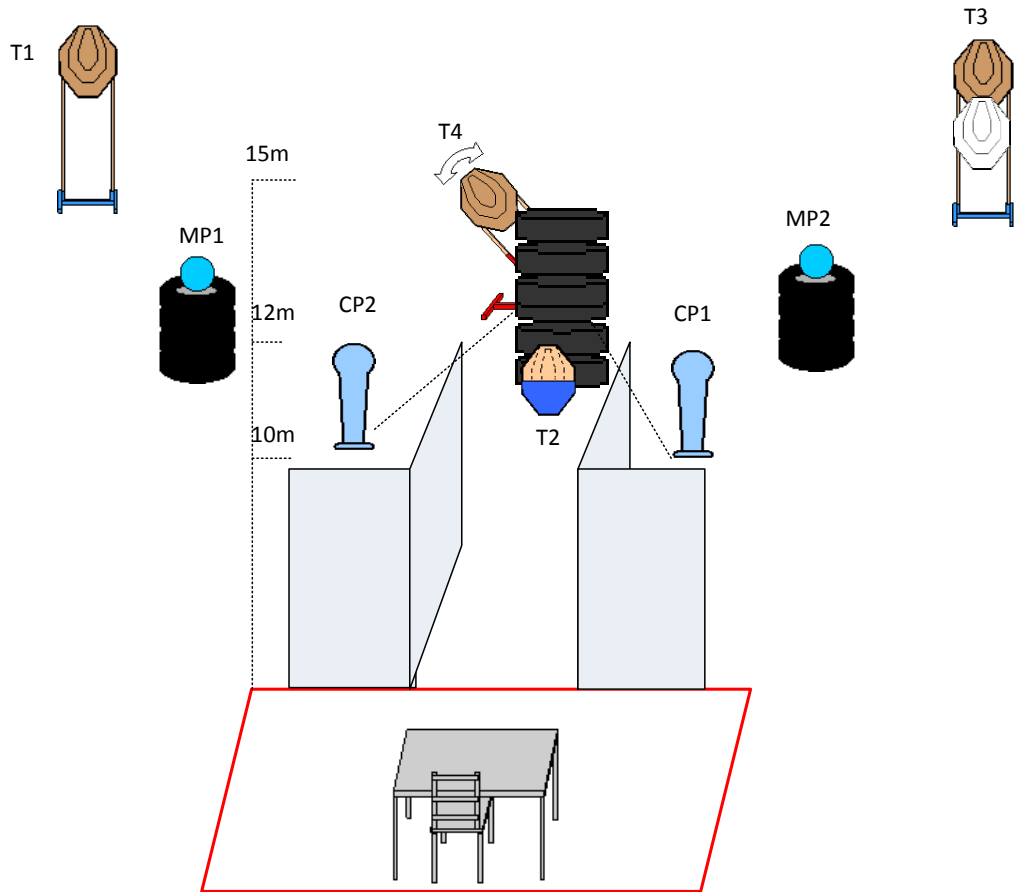


- Targets: 4 IPSC Targets, 2CP, 2MP, 2NS
- Minimum rounds: 12
- Maximum points: 60
- Start position: Standing at point A, facing downrange
- Gun condition: Gun is loaded and holstered
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. MP1 activate T1, MP2 activate T2
- Safety angles: 90 degrees left/right and top of the backstop

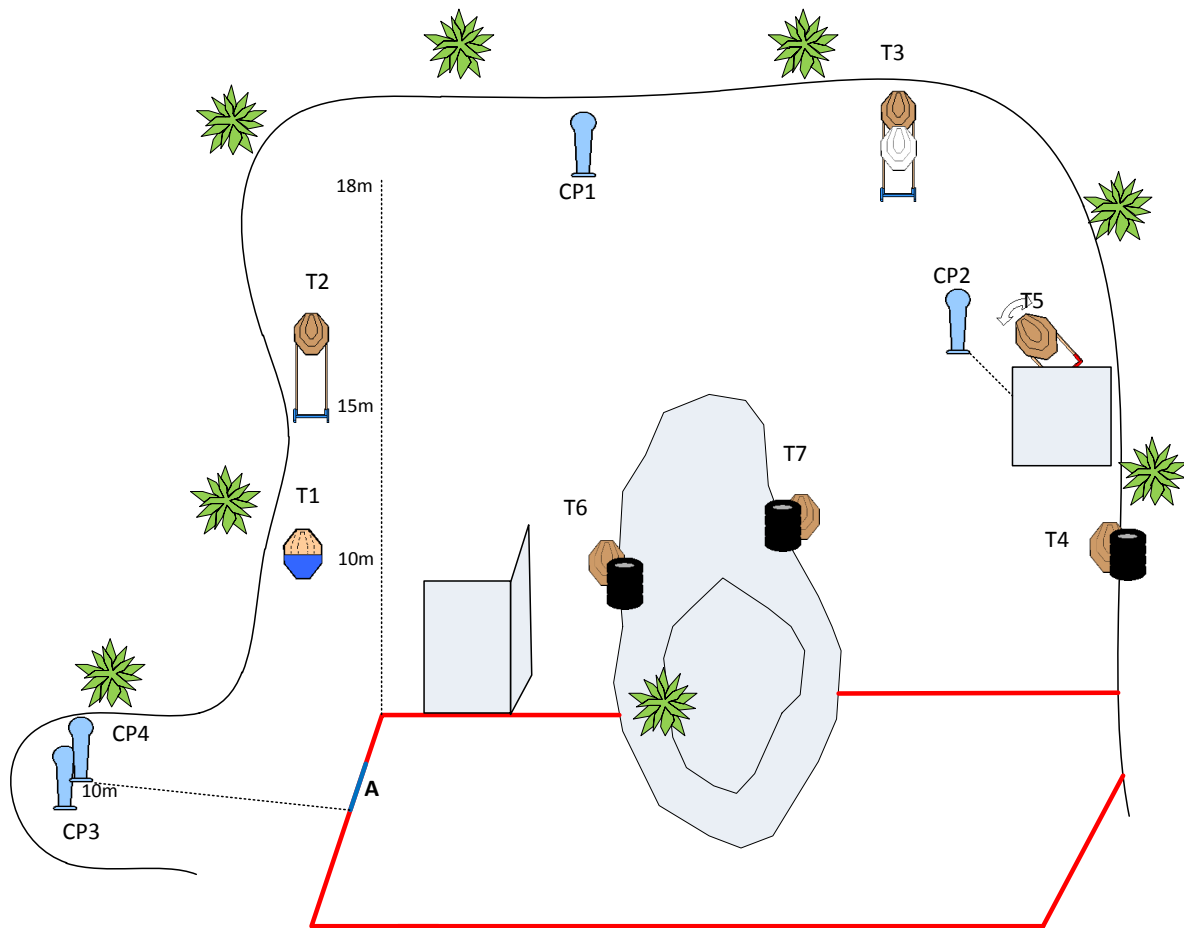


- Targets: 5 IPSC Targets, 2 CP  
 Minimum rounds: 12  
 Maximum points: 60  
 Start position: Both hands on X's, facing downrange  
 Gun condition: Gun is loaded and holstered  
 Start, stop: Audible - Last shot  
 Penalties: As per current IPSC rules  
 Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down.  
 Safety angles: 90 degrees left/right and top of the backstop

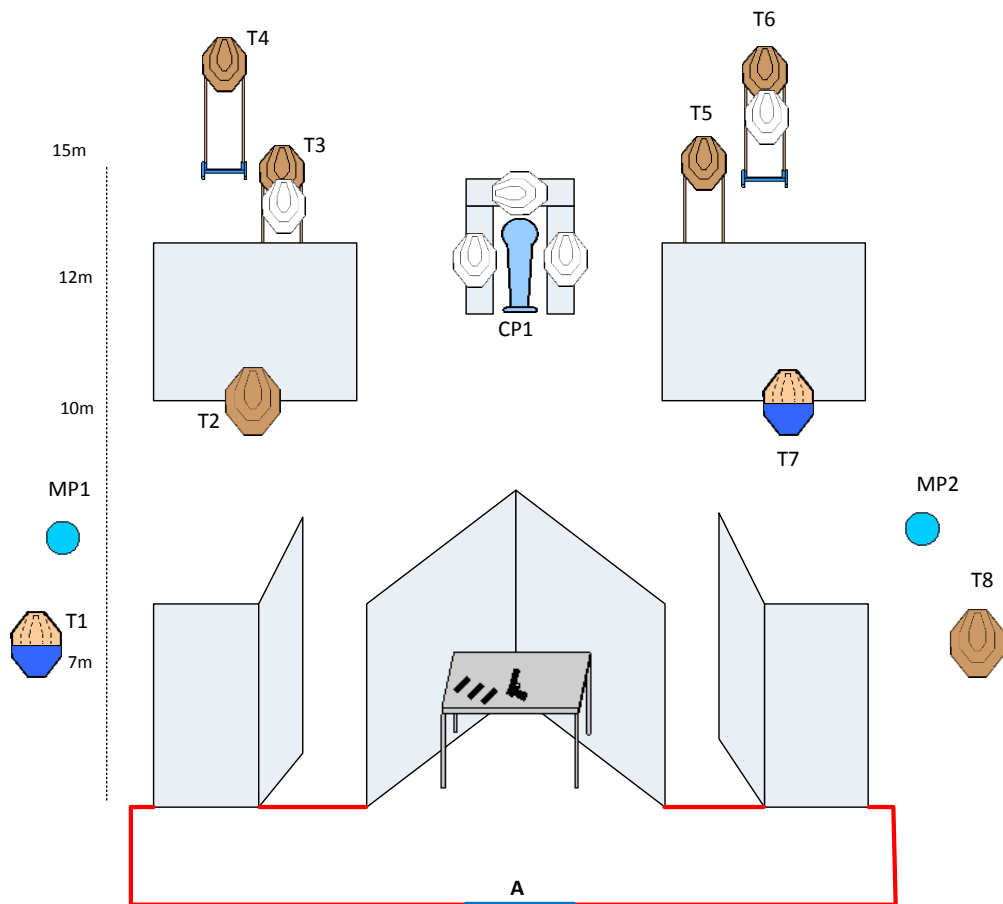




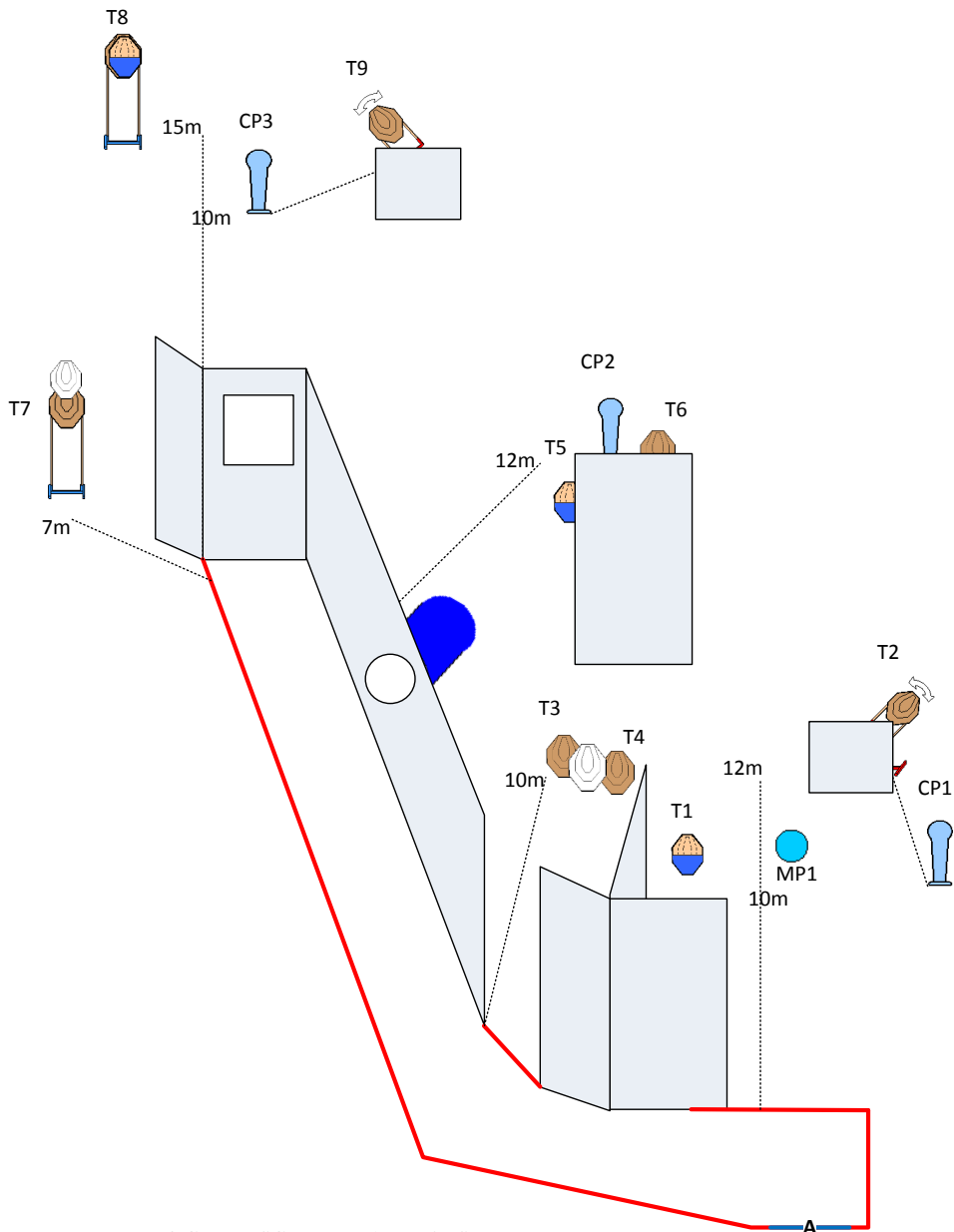
- Targets: 2 CP, 4 IPSC Targets, 2 MP, 1NS
- Minimum rounds: 12
- Maximum points: 60
- Start position: Sitting at chair, hands on knees, gun loaded on desk, muzzle facing downrange.
- Gun condition: Gun is loaded on desk
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP1 or CP2 activate swing T4,
- Safety angles: 90 degrees left/right and top of the backstop



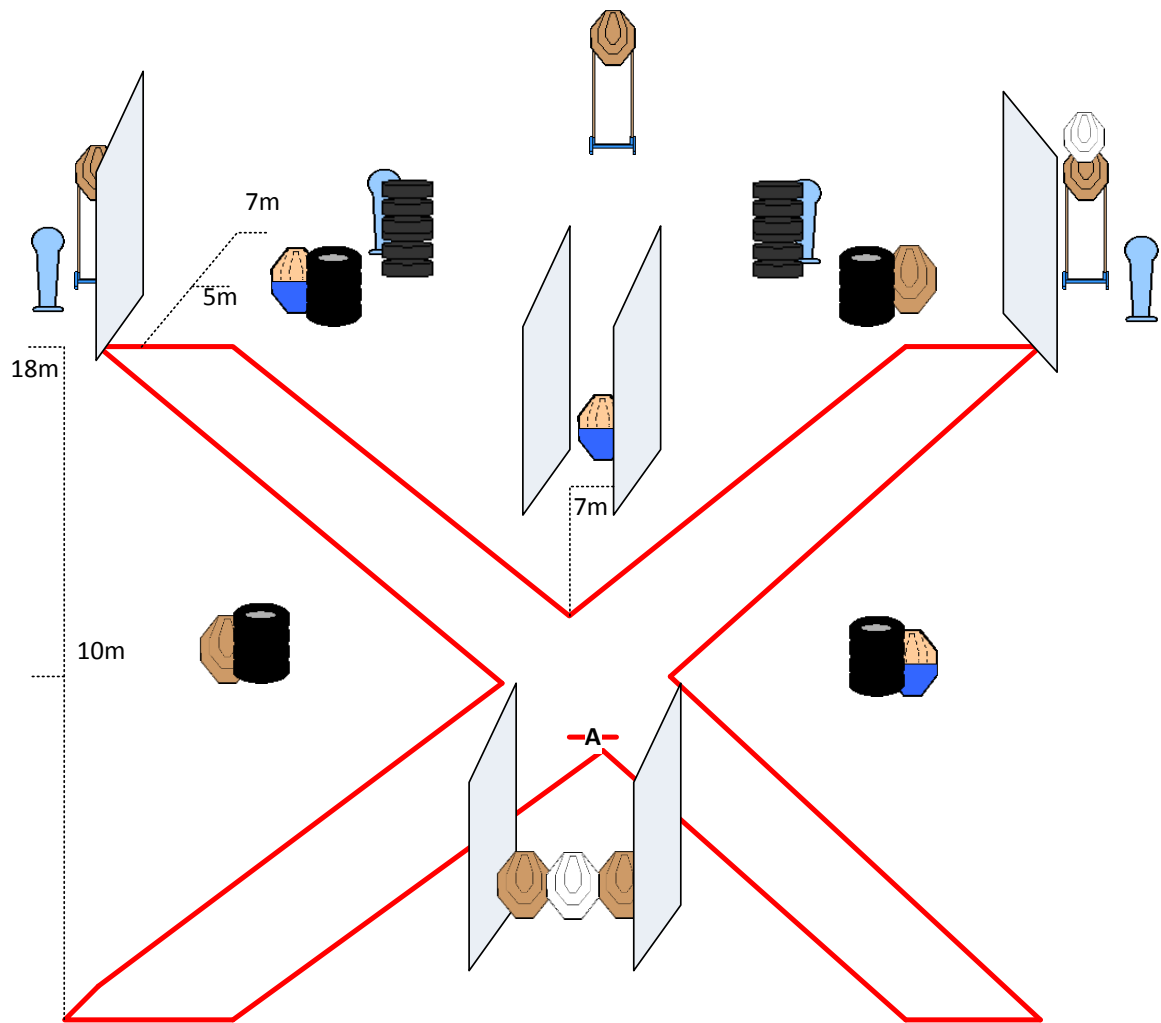
- Targets: 4 CP, 7 IPSC Targets, 1 NS,
- Minimum rounds: 18
- Maximum points: 90
- Start position: Standing at point A , facing down range
- Gun condition: Gun is loaded and holstered
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, CP2 activate target T5. Metal targets must fall down.
- Safety angles: 90 degrees left/right and top of the backstop



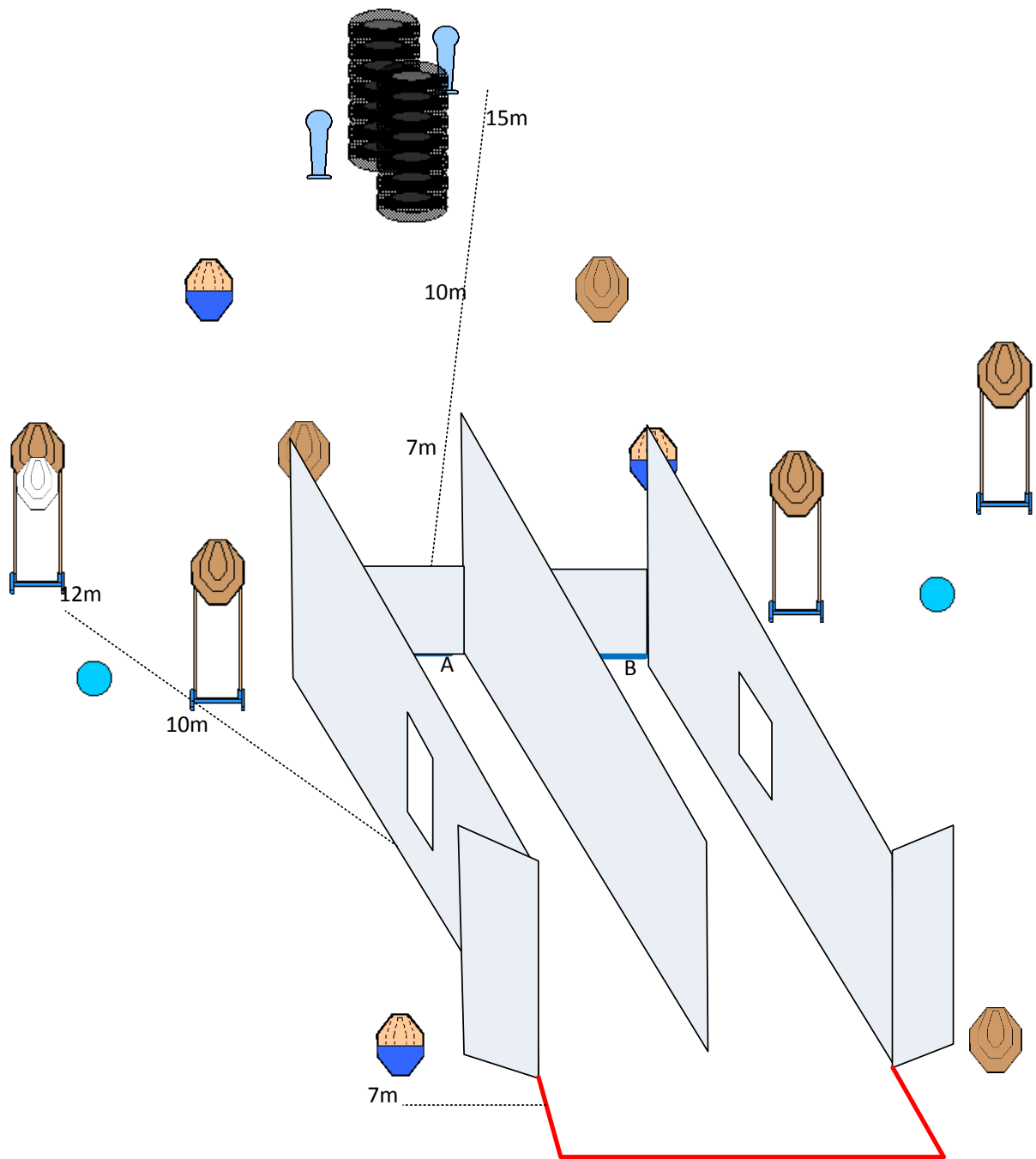
- Targets: 1CP, 8 IPSC Targets, 5 NS, 2 MP
- Minimum rounds: 19
- Maximum points: 95
- Start position: Standing at point A or B , facing down range
- Gun condition: Gun is unloaded at the table, all mags at the table
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, Metal targets must fall down.
- Safety angles: 90 degrees left/right and top of the backstop



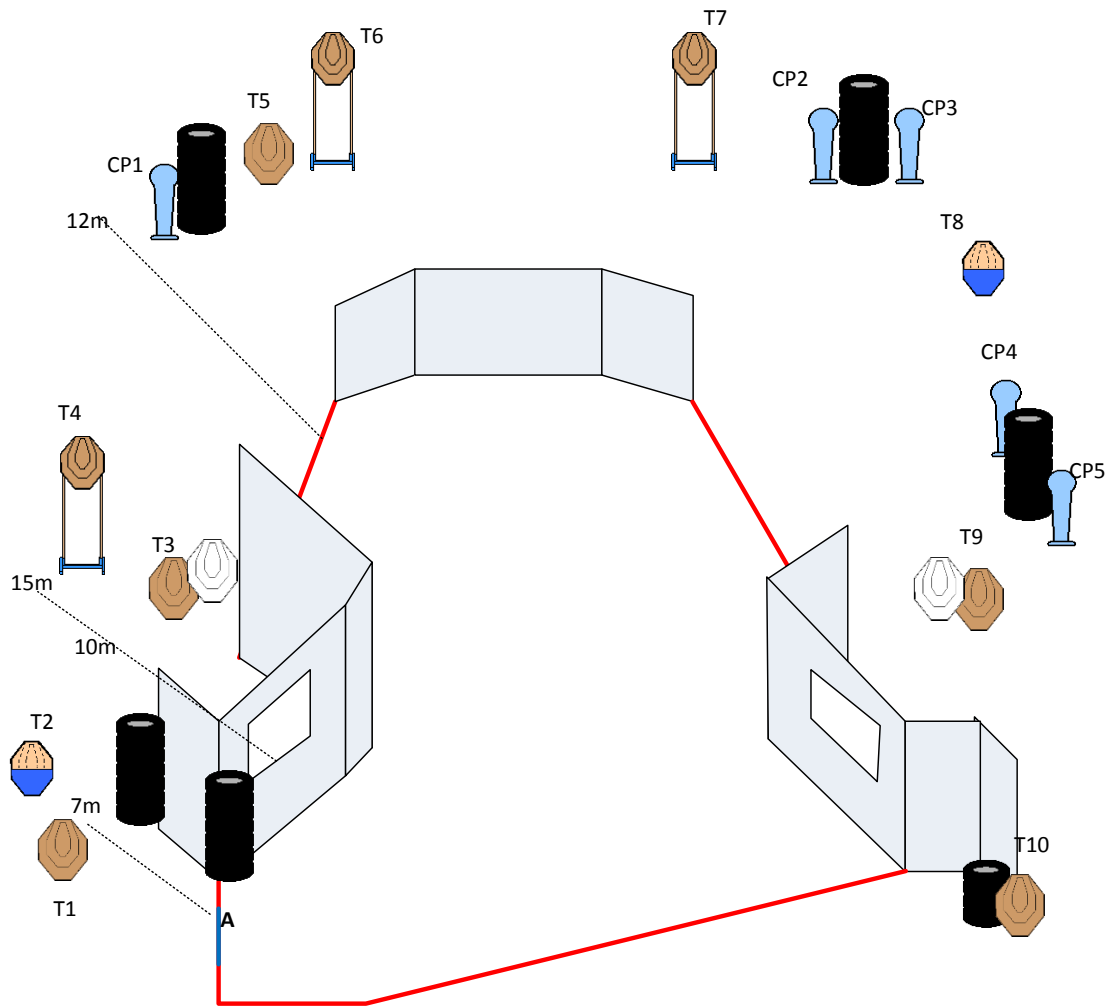
- Targets:** 3 CP, 9 IPSC Targets, 1 MP, 2NS
- Minimum rounds:** 22
- Maximum points:** 110
- Start position:** Standing at point A, facing downrange.
- Gun condition:** Gun is loaded on desk
- Start, stop:** Audible - Last shot
- Penalties:** As per current IPSC rules
- Procedure:** After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP1 or CP2 activate swing T4,
- Safety angles:** 90 degrees left/right and top of the backstop



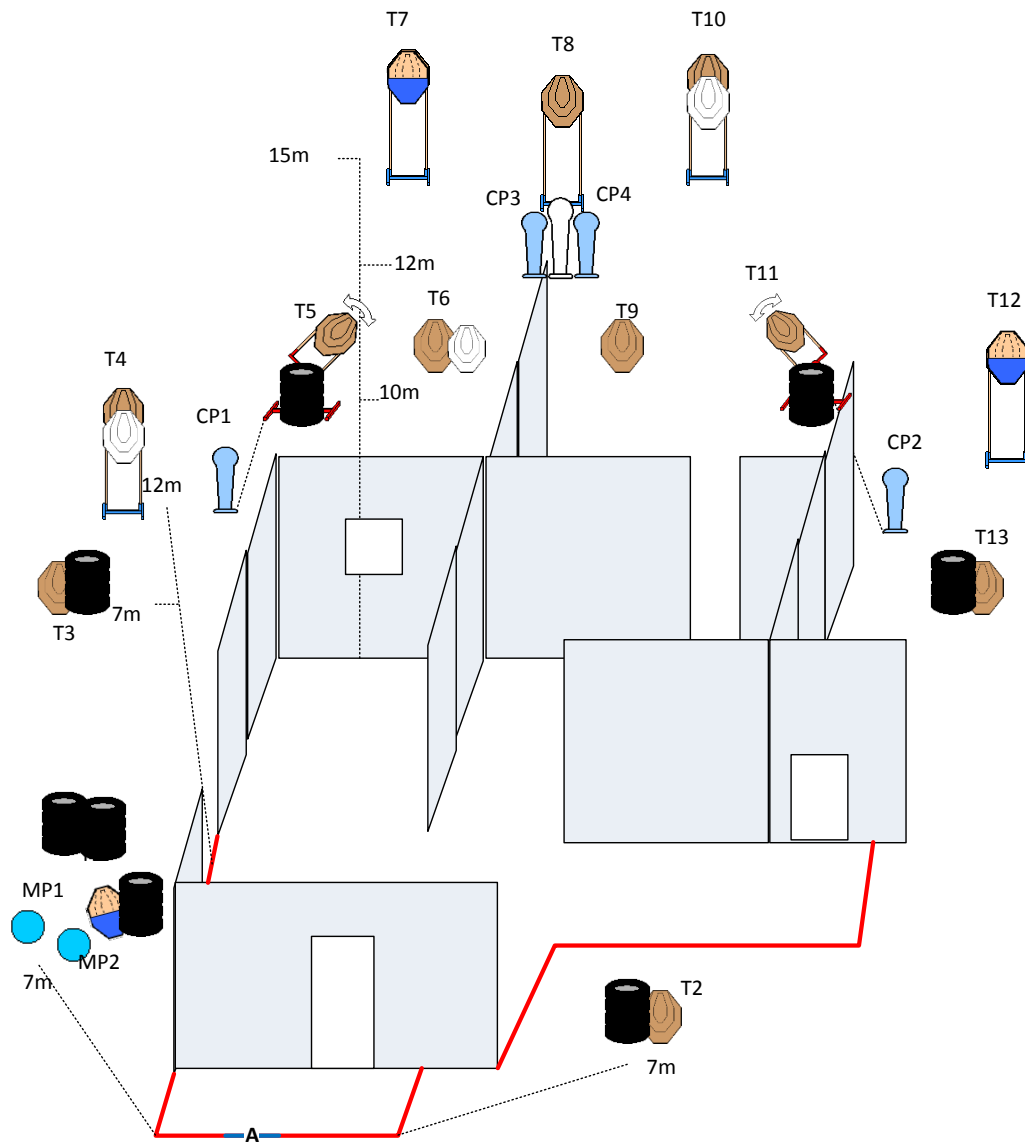
- Targets: 10 IPSC Targets, 2 NS, 4 CP
- Minimum rounds: 24
- Maximum points: 120
- Start position: Standing at point A , facing down range
- Gun condition: Gun is loaded and holstered
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down.
- Safety angles: 90 degrees left/right and top of the backstop



- Targets:** 2 CP, 10 IPSC Targets, 1 NS, 2 MP
- Minimum rounds:** 24
- Maximum points:** 120
- Start position:** Standing at point A or B , facing down range
- Gun condition:** Gun is loaded and holstered
- Start, stop:** Audible - Last shot
- Penalties:** As per current IPSC rules
- Procedure:** After start signal shoot all the targets from designated area. Two hits per IPSC target, Metal targets must fall down.
- Safety angles:** 90 degrees left/right and top of the backstop

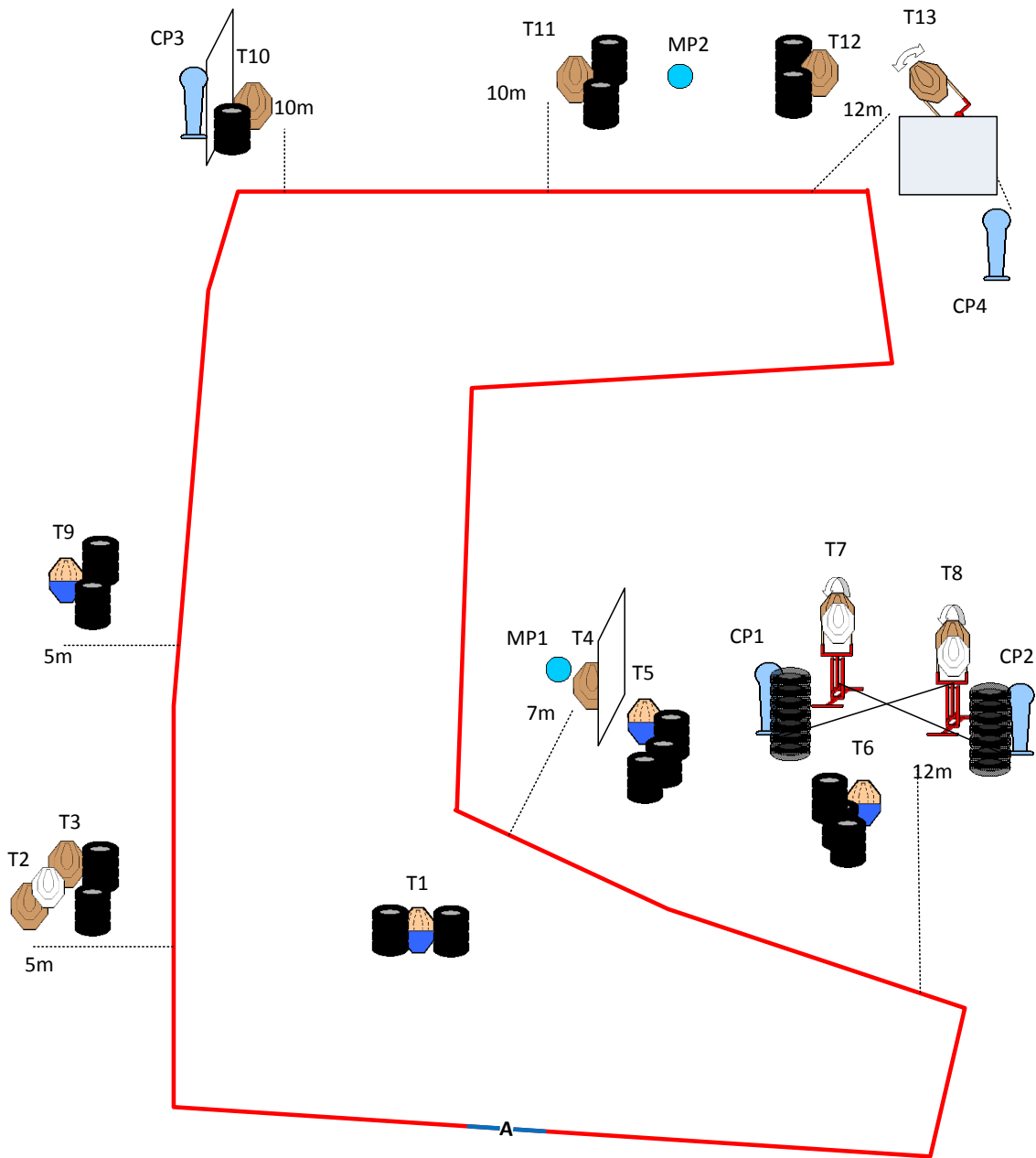


- Targets: 5 CP, 10 IPSC Targets, 2NS
- Minimum rounds: 25
- Maximum points: 125
- Start position: Standing at point A, facing downrange.
- Gun condition: Gun is loaded on desk
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down.
- Safety angles: 90 degrees left/right and top of the backstop

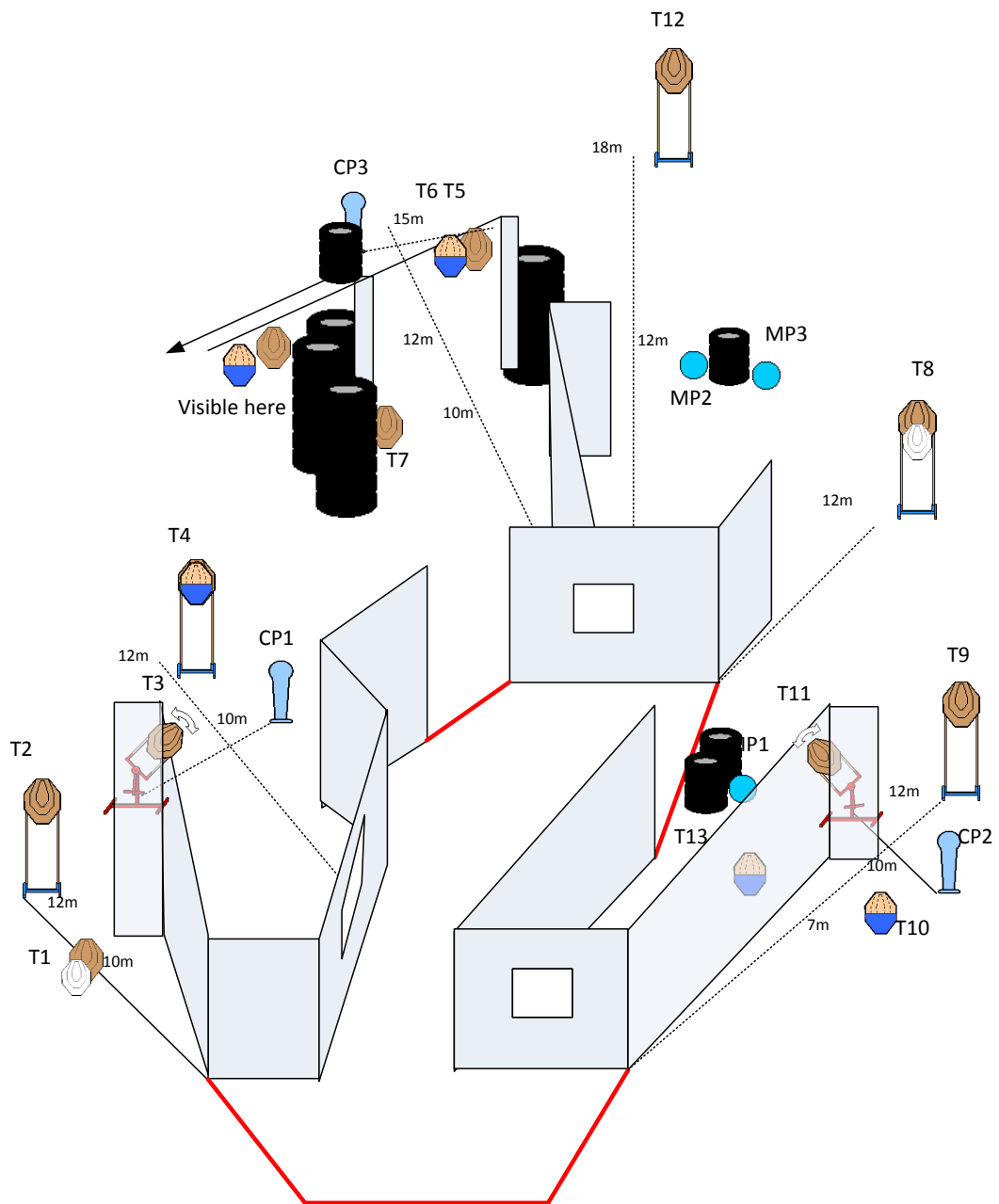


- Targets: 13 IPSC Targets, 4 NS, 4 CP, 2MP
- Minimum rounds: 32
- Maximum points: 160
- Start position: Standing at point A , facing down range
- Gun condition: Gun is loaded and holstered
- Start, stop: Audible - Last shot
- Penalties: As per current IPSC rules
- Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, metal targets must fall down. CP1 activate T5, CP2 activate T11
- Safety angles: 90 degrees left/right and top of the backstop





- Targets: 4 CP, 13 IPSC Targets, 3 NS, 2 MP  
 Minimum rounds: 32  
 Maximum points: 160  
 Start position: Standing at point A , facing down range  
 Gun condition: Gun is loaded and holstered  
 Start, stop: Audible - Last shot  
 Penalties: As per current IPSC rules  
 Procedure: After start signal shoot all the targets from designated area. Two hits per IPSC target, CP2 activate flip target T7 and CP1 activate flip T8. CP4 activate T14. Metal targets must fall down.  
 Safety angles: 90 degrees left/right and top of the backstop



- Targets:** 3 CP, 13 IPSC Targets, 2 NS, 3 MP
- Minimum rounds:** 32
- Maximum points:** 160
- Start position:** Standing at point A , facing down range
- Gun condition:** Gun is loaded and holstered
- Start, stop:** Audible - Last shot
- Penalties:** As per current IPSC rules
- Procedure:** After start signal shoot all the targets from designated area. Two hits per IPSC target, CP2 activate T11 and CP1 activate T3. CP3 activate mover T6/T5  
Metal targets must fall down.
- Safety angles:** 90 degrees left/right and top of the backstop